# Destination Resorts: Analysis of Senate Bill 710 

December 7, 2011
Presented by:


The Florida Legislature
Office of Economic and
Demographic Research
850.487. 1402
http:/ / edr.state.fl.us

## Setting the Stage: Compact

- On April 7, 2010, the Governor and the Seminole Tribe of Florida executed a Compact agreement that was subsequently ratified by the Legislature (Chapter 2010-29, Laws of Florida) and approved by the United States Secretary of the Interior.
- The Compact allows the play of covered games in seven Seminole tribal gaming facilities. The covered games include slot machines at all seven facilities and banked card games at five of the seven facilities. Expressly excluded are roulette, craps, roulette-style games and craps-style games.
- The Compact has a life of 20 years, with the exception of the authorization for banked card games which only lasts five years (until FY 2015-16). Revenues are deposited in the General Revenue Fund.


## Setting the Stage: Pari-Mutuels

- Chapter 2005-362, Laws of Florida, provided for the regulation of slot machines at pari-mutuel facilities located in Broward and MiamiDade counties.
- Today, five facilities operate slots: Gulfstream Park, Mardi Gras Gaming Center, Isle Casino at Pompano, Flagler Magic City, and Calder Casino. Each of these facilities runs a cardroom in addition to the slots facilities. Miami Jai-Alai is anticipated to begin operations on January 1, 2012, and Hialeah is expected to commence operations on January 1, 2013.
- The current tax rate on slot machine revenues is $35 \%$. Statutorily, there is a minimum guarantee of $\$ 104.1$ million in state revenues.
- Tax collections are deposited in the Educational Enhancement Trust Fund.


## Destination Resorts

- Means a freestanding, land-based structure in which limited gaming may be conducted. A destination resort is a mixed-use development consisting of a combination of various tourism amenities and facilities, including, but not limited to, hotels, villas, restaurants, limited gaming facilities, convention facilities, attractions, entertainment facilities, service centers, and shopping centers.
- Up to three successful applicants can be given licenses which allow them to operate and maintain a destination resort having a limited gaming facility.
- "Limited gaming" includes, but is not limited to, baccarat, twenty-one, poker, craps, slot machines, video gaming of chance, roulette wheels, Klondike tables, punch-board, faro layout, numbers ticket, push car, jar ticket, pull tab, or their common variants, or any other game of chance or wagering device that is authorized by the commission. [Broader than the Compact]
- The State Gaming Commission "may specify in its invitation to negotiate the county in which the facility would be located."


4/1/2012
7/1/2015
Quarters refer to Calendar Years.

- The State Gaming Commission Nominating Committee must submit recommendations for the initial appointments to the State Gaming Commission to the Governor within 60 days after becoming law. The Governor then has 60 days to select among the nominees. [ 120 days or 4 months before the State Gaming Commission is in place. Assuming the bill becomes law on April 1, 2012, this would be July 29, 2012]
- The initial meeting of the commission must be held within thirty days of July 1, 2012. [First Commission meeting is assumed to be July 30, 2012.]
- The Invitation to Negotiate must be issued no later than 90 days after the date of the Commission's first meeting. [Approximately October 26, 2012]
- Proposals in response to the Invitation to Negotiate must be received within 90 days after issuance. [Assume receipt by January 24, 2013]
- The Commission shall award or deny a destination resort license within 90 days after the deadline for the submission of a reply. [Assume April 24, 2013]
- Construction Phase of 8 quarters or 2 years. [Assume begins Q3 of 2013 which is the beginning of FY 2013-14 and ends the last day of Q2 of 2015 which is the end of FY 2014-15; language directs the Commission to give preference to applicants who can begin construction no later than 12 months after the award of the resort license]
- Operations commence immediately after construction phase ends. [Assume begin Q3 of 2015, the start of FY 2015-16]

The following estimates should be considered a preliminary work product produced by the Legislative Office of Economic and Demographic Research. While the numbers have been workshopped twice and revised after each meeting, they have not been formally adopted by the Revenue Estimating Conference.

## State Revenues (assuming required timeline can be met)

- Nonrefundable Application Fee of $\$ 1$ million to the Commission to defray costs (nonrecurring) --[Assume Q1 of 2013 which is in FY 2012-13; benefit to State Trust; limited participation due to significant financial barriers to entry --- direct cost of the application and licensing fees buttressed by the $\$ 2$ billion requirement for new development and construction]

| LOW: | $3 \times \$ 1=\$ 3$ million (3 applications) |
| :--- | :--- |
| MIDDLE: | $4 \times \$ 1=\$ 4$ million ( 4 applications) |
| HIGH: | $5 \times \$ 1=\$ 5$ million (5 applications) |

- One-Time Licensing Fee of $\$ 50$ million (nonrecurring) --- [Assume availability in Q2 of 2013 which is in FY 2012-13; assignment unknown but assume State Trust based on renewal placement]

```
- LOW:
3 x $50 = $150 million (MAX)
- MIDDLE: }3\times$50=$150\mathrm{ million (MAX)
- HIGH: 3 x $50=$150 million (MAX)
```

- Annual Renewal License Fee of $\$ 2$ million --- [Assume begins Q2 of 2014 which is in FY 2013-14; benefit to State Trust (Destination Resort Trust Fund)]

```
- LOW:
3 x $2 = $6 million (MAX)
- MIDDLE: }3\times$2=$6\mathrm{ million (MAX)
- HIGH: }3\times$2=$6\mathrm{ million (MAX)
```


## Gross Receipts Tax

- Gross Receipts Tax --- [Assume construction phase of 24 months which indicates no earlier than Q3 of 2015, placing first receipts in FY 2015-16; tax rate is $10 \%$ of the gross receipts] NOTE: First Year estimates reflect 12 months of activity.
- LOW: Adjusted Estimate Using Tourism Detail from Analysis Worksheet = \$128.7 million
- MIDDLE: Adjusted Estimate Using Tourism Detail from Analysis Worksheet $=\mathbf{\$ 1 8 9 . 2}$ million
- HIGH: Adjusted Estimate Using Tourism Detail from Analysis Worksheet $=\mathbf{\$ 2 5 5 . 3}$ million

Limited gaming may not be conducted by a resort licensee until the resort is completed according to the proposal approved by the Commission. [Assume that the $\$ 2$ billion can be staged over the five years in the proposal, so that the resort licensee can begin at a phase prior to having all $\$ 2$ billion in construction for all ancillary facilities completed.]

## Compact Loss

- Compact Loss --- The REC has adopted a forecast of expected revenues from the Indian Gaming Compact. The forecast contains a decrease in projected Compact payments beginning in FY 2015-16 that is related to the anticipated loss of table games. [Assume Compact payments continue until the first destination resort begins operations and then cease entirely as at least one destination resort is authorized outside of Miami-Dade or Broward counties. Timeframe will permit a referendum(s) to be held prior to application deadline.]
- FY 2011-12 \$150.0 million --- \$145.5 GR --- NO Impact
- FY 2012-13 \$226.1 million --- \$221.2 GR --- NO Impact
- FY 2013-14 \$233.0 million --- \$226.0 GR --- NO Impact
- FY 2014-15 \$233.9 million --- \$226.9 GR --- NO Impact
- FY 2015-16 \$110.6 million --- \$104.3 GR --- 100\% Loss
- FY 2016-17 \$ 99.4 million --- \$ 96.4 GR --- 100\% Loss
- FY 2017-18 \$ 99.4 million --- \$ 96.4 GR --- 100\% Loss


## State Revenues

- Compulsive or Addictive Gambling Prevention Regulatory Fee (annual) --- [Assume begins Q3 of 2015, the start of FY 2015-16, with the commencement of operations; State Trust]

```
- LOW: 3 x $250,000 = $750,000 (MAX)
- MIDDLE: }3\times$250,000=$750,000 (MAX
- HIGH: 3 x $250,000 = $750,000 (MAX)
```

- License to Sell or Serve Alcoholic Beverages for Consumption on the Premises (annual) --Resort licensees must pay an annual license fee of $\$ 50,000$ for a special state alcoholic beverage license allowing them to serve alcohol 24 hours per day, every day of the year. [Assume begins Q3 of 2015, the start of FY 2015-16, with the commencement of operations; State Trust]

```
L LOW: }3\times$50,000=$150,000(MAX
- MIDDLE: }3\times$50,000=$150,000 (MAX
- HIGH: }3\times$50,000=$150,000 (MAX
```

- Supplier's License (annual) --- The Commission must establish a scale of fees based on the type of service but may not exceed $\$ 25,000$ per year; indeterminate positive number to State Trust; could begin FY 2013-14 with construction.
- Occupational License (4-Year) --- May not exceed $\$ 250$ per employee; indeterminate positive number to State Trust; could begin FY 2013-14 with construction.


## Sales Tax Associated with Construction

- Sales Tax associated with $\$ 2$ billion Construction Requirement (nonrecurring) --- [Assume-but for the bill-there will be no construction of destination resorts. Also assume that the $\$ 2$ billion requirement is a binding criteria on all applicants, and that each licensee has the full five years to comply with the dollar requirement. Based on discussions with the sponsors, also assume that the $\$ 2$ billion Construction Requirement is inclusive of furnishings and gaming equipment.]

Total Monthly Collections

|  | CY Q | High | Middle | Low |
| :--- | ---: | ---: | ---: | ---: |
| FY 2011-12 |  | 0.0 | 0.0 | 0.0 |
| FY 2012-13 |  | 0.0 | 0.0 | 0.0 |
| FY 2013-14 | Q3 | 54.6 | 54.6 | 27.3 |
| FY 2014-15 |  | 96.9 | 96.9 | 75.8 |
| FY 2015-16 |  | 54.9 | 40.8 | 68.9 |
|  |  | 206.4 | 192.3 | 171.9 |



## Sales Tax Associated with Tourism

- Sales Tax associated with Tourism (annual) --- Previous work developed by EDR to analyze the proposed $\$ 3$ billion resort expansion originally anticipated by the Seminole Tribe as part of the Compact negotiations suggested that there would be significant churning of existing tourist and convention activity associated with any new expansion. In addition, there is significant uncertainty to any sales tax projection for tourism because the ultimate business plans and locations are currently unknown. [Assumes collections do not begin until the commencement of gaming operations in Q3 of 2015, the start of FY 2015-16.]

|  | CY Q | High | Middle | Low |
| :--- | ---: | ---: | ---: | ---: |
| FY 2011-12 |  | 0.0 | 0.0 | 0.0 |
| FY 2012-13 |  | 0.0 | 0.0 | 0.0 |
| FY 2013-14 |  | 0.0 | 0.0 | 0.0 |
| FY 2014-15 |  | 0.0 | 0.0 | 0.0 |
| FY 2015-16 | Q3 | 14.8 | 13.8 | 10.9 |

## Visitor Counts

| Visitors to Destination Resorts (Unduplicated) |  |  |  |
| :--- | ---: | ---: | ---: |
|  | Low | Middle | $\underline{\text { High }}$ |
| New to State | 823,150 | $1,234,725$ | $1,646,300$ |
| Current Tourists | $4,391,937$ | $7,319,894$ | $10,613,847$ |
| Resident Tourists | 153,165 | 255,276 | 370,150 |
| Local Residents | $1,223,533$ | $1,274,514$ | $1,350,985$ |
|  | $6,591,785$ | $10,084,409$ | $13,981,281$ |



Visitors to Destination Resorts (High Unduplicated)



FL Travelers
7,420,802 Households

## "But for the Existence..."

| New Rooms | Occupied at .519 |  |
| ---: | ---: | :---: |
| 12,300 | 7,269 | Day |
| $4,489,500$ | $2,653,295$ | Year |
|  |  |  |
| Occupancy Implied By | New Visitors Immediately Below: |  |
| $2,579,203$ | $3,868,805$ | $5,158,407$ |
| $57.4 \%$ | $86.2 \%$ | $114.9 \%$ |



New Money to the State

## "Incidental..."

| Current Tourists | (Percentage Implied by Visitors) |  |  |
| ---: | :---: | ---: | ---: |
|  | Low | Middle | High |
| All Ages | $5.3 \%$ | $8.9 \%$ | $12.9 \%$ |
| Without Children | $6.0 \%$ | $10.0 \%$ | $14.5 \%$ |
| $21+$ | $6.8 \%$ | $11.4 \%$ | $16.5 \%$ |



## Money Diverted from Current Expenditures

## Mixed Effects for Floridians...

|  |  | 2010 Current |  | 0.06 | 0.1 | 0.145 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| TOTAL HOUSEHOLDS FOR FL RESIDENT TRAVELERS | BASE: |  | 7,420,802 | Curr At 6\% | Curr At 10\% | Curr At 14.5\% |
| Percentage Taking Pleasure Trips (1 per Household) | 0.172 |  | 1,276,378 |  |  |  |
| \#1 In Florida (multiplied by 2 adults per household) | 0.383 |  | 488,853 | 58,662 | 97,771 | 141,767 |
| \#2 Outside Florida (multiplied by 2 adults per household) | 0.617 |  | 787,525 | 94,503 | 157,505 | 228,382 |
| NOTES: 0\% Substitution for Outside FL; 100\% Ent \& Misc for In-FL |  |  |  | 153,165 | 255,276 | 370,150 |
| EXPENSE \#1: - $\$ 26.60$ times 4.7 nights <br> EXPENSE \#2: One Day Taxable Expense of $\$ 150.70$ times 4.7 nights | PP: | \$ | (125.02) | $(7,333,965)$ | $(12,223,274)$ | $(17,723,748)$ |
|  | PP: | \$ | 708.29 | 66,935,546 | 111,559,244 | 161,760,903 |
| EXPENSE TOTAL: |  |  |  | 59,601,582 | 99,335,969 | 144,037,156 |
| SALES TAXEFFECT: net new expenditures not otherwise expected GAMBLING EXPENDITURE: Blended Rate to Reflect Mix (on top*) *assumes expanded budget by gambling expenditure | RATE: | \$ | 0.06 | 3,576,095 | 5,960,158 | 8,642,229 |
|  | PP: | \$ | 335.53 | 51,391,274 | 85,652,123 | 124,195,578 |
|  |  |  |  |  |  |  |



New Money \& Money Diverted from Current Expenditures

## Cannibalization...

- Slots Tax Losses Associated with Direct Cannibalization (annual) --- There will be slots tax losses associated with the increased gambling opportunities that cannibalize from existing activity. Fundamentally, the state loss is attributable to the lower tax rate that will be assessed at the destination resorts ( $10 \%$ at the destination resorts instead of $35 \%$ for existing slots activity).

```
L LOW: Adjusted Estimate Using Tourism Detail from Analysis
    Worksheet = $29.1 million
- MIDDLE: Adjusted Estimate Using Tourism Detail from Analysis
                                Worksheet = $44.6 million
- HIGH: Adjusted Estimate Using Tourism Detail from Analysis
    Worksheet = $62.0 million
```

- Secondary Effect on Slots from Indian Gaming Shift (annual) --- There will be a secondary impact on Pari-Mutuel Slots facilities associated with a change in business strategy by the Indian Gaming Facilities as they lose part of their customer base to the new Destination Resorts. Since their competition with the Destination Resorts is largely over tourists, the Indian Gaming Facilities can turn to the local market to offset some of their losses. In this regard they would have a new tax advantage over the Pari-Mutuel Slots facilities.
- LOW: $\quad$ Worksheet $=\mathbf{\$ 1 6 . 2}$ million
- MIDDLE: $\quad$ Worksheet $=\mathbf{\$ 1 8 . 9}$ million
- HIGH: $\quad$ Worksheet $=\mathbf{\$ 2 2 . 1}$ million


## Industry Effects

## COMBINED NOTE FOR PARI-MUTUEL CANNIBALIZATION

For the purposes of this analysis, it is assumed that roughly $31 \%$ of the gaming activity at the new destination resorts comes at the expense of existing activity at the Indian Gaming Facilities and the Pari-Mutuel Slots facilities. Of this amount, roughly $66 \%$ is from Indian Gaming Facilities and $34 \%$ is from the Pari-Mutuel Slots facilities.

In terms of their respective industries, the effect for Indian Gaming Facilities is roughly 18.4\% of their FY 2012-13 gaming activity --- and the effect for Pari-Mutuel Slots facilities is roughly 41.4\% of its FY 2012-13 gaming activity.

All statistics are based on the estimates for the MIDDLE.

| Cannibalization of gaming spend from Indian Gaming Facilities |  |  | $(307,983,060)$ | $(359,053,887)$ | $(420,554,113)$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Cannibalization of gaming spend from Pari-Mutuel Slots TOTAL AMOUNT OF GAMING SPEND FROM EXISTING BUSINESS |  |  | $(129,474,187)$ | $(181,296,713)$ | $(240,298,519)$ |
|  |  |  | $(437,457,247)$ | $(540,350,600)$ | (660,852,631) |
| Percentage of Gambling Expenditure at Destination Resorts |  |  | 37\% | 31\% | 28\% |
|  |  |  |  |  |  |
|  | SPLIT: | Indian-Gaming | 70.4\% | 66.4\% | 63.6\% |
|  |  | Pari-Mutuel Slots | 29.6\% | 33.6\% | 36.4\% |

## Indeterminate

- Property Tax Associated with $\$ 2$ billion Construction Project (annual) ---There will be increased property taxes associated with a $\$ 2$ billion project for the host communities; indeterminate positive number to Local since sites are unknown; would probably first affect the 2016 tax roll.
- Documentary Tax Associated with Land Purchase (nonrecurring) --- There will likely be increased documentary stamp taxes associated with the land purchase; however, the impact is positive indeterminate since the sites and footprints are unknown; it is also known that some of the land has already been purchased by the prospective applicants.
- Gambling Business License (annual) --- The bill appears to require any person who allows gambling to occur on his or her property to get a gaming license from the department. The department shall fix the fee in an amount sufficient to meet the costs of carrying out its licensing, enforcement, and administrative responsibilities, but in an amount not to exceed $\$ 5,000$. The impact is positive indeterminate (unknown universe and unknown fee level) to State Trust (proceeds to the Destination Resort Trust Fund). Assume effective July 1, 2012.


## Preliminary Revenue Estimate

| Total Impact: <br> (State Trust, GR and <br> Local Trust) | FY 2012-13 <br> Cash | FY 2013-14 <br> Cash | FY 2014-15 <br> Cash | FY 2015-16 <br> Cash |
| :--- | :---: | :---: | :---: | :---: |
| High | 155.0 | 60.6 | 102.9 | 137.2 |
| Middle | 154.0 | 60.6 | 102.9 | 76.6 |
| Low | 153.0 | 33.3 | 81.8 | 59.5 |


| Component 1 of Total <br> State Trust Impact: | FY 2012-13 <br> Cash | FY 2013-14 <br> Cash | FY 2014-15 <br> Cash | FY 2015-16 <br> Cash |
| :--- | :---: | :---: | :---: | :---: |
| High | 155.0 | 6.0 | 6.0 | $(-72.2)$ |
| Middle | 154.0 | 6.0 | 6.0 | $(-51.6)$ |
| Low | 153.0 | 6.0 | 6.0 | $(-33.4)$ |


| Component 2 of Total <br> Local Impact: | FY 2012-13 <br> Cash | FY 2013-14 <br> Cash | FY 2014-15 <br> Cash | FY 2015-16 <br> Cash |
| :--- | :---: | :---: | :---: | :---: |
| High | 0.0 | 6.2 | 11.0 | 1.6 |
| Middle | 0.0 | 6.2 | 11.0 | $(-0.1)$ |
| Low | 0.0 | 3.1 | 8.6 | 2.8 |


| Component 3 of Total <br> General Revenue <br> Impact: | FY 2012-13 <br> Cash | FY 2013-14 <br> Cash | FY 2014-15 <br> Cash | FY 2015-16 <br> Cash |
| :--- | :---: | :---: | :---: | :---: |
| High | 0.0 | 48.4 | 85.9 | 207.8 |
| Middle | 0.0 | 48.4 | 85.9 | 128.3 |
| Low | 0.0 | 24.2 | 67.1 | 90.1 |

